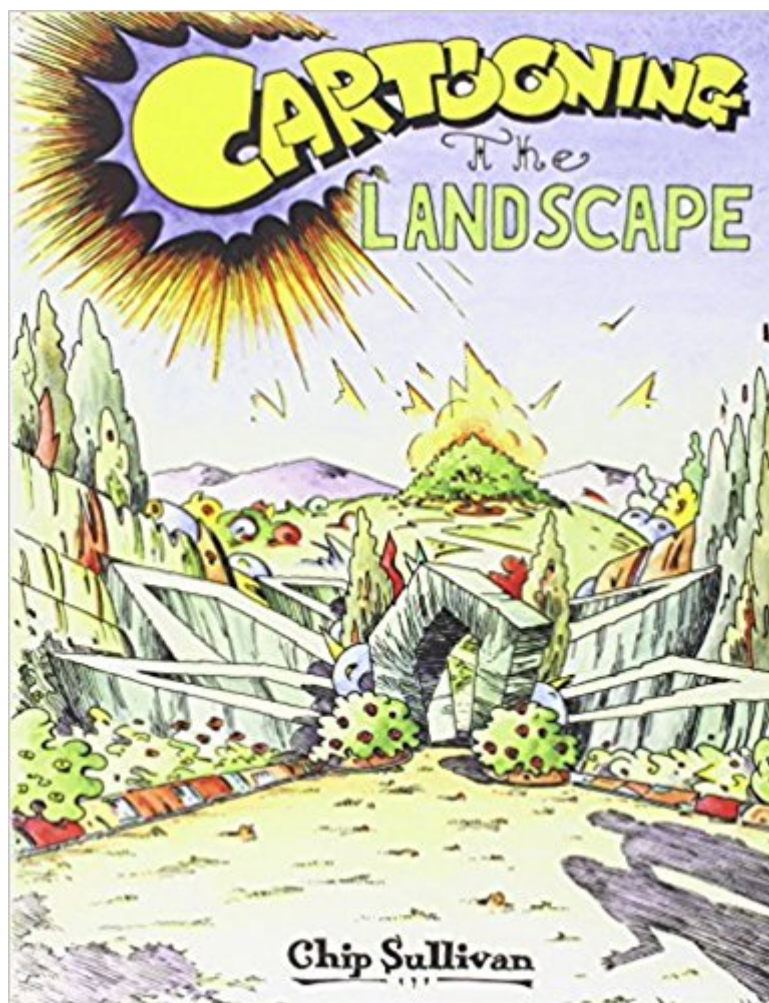


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# Cartooning The Landscape



## Synopsis

One of the singular talents in landscape design, Chip Sullivan has shared his expertise through a seemingly unusual medium that, at second glance, makes perfect sense--the comic strip. For years Sullivan entertained readers of Landscape Architecture Magazine with comic strips that ingeniously illustrated significant concepts and milestones in the creation of our landscapes. These strips gained a large following among architects and illustrators, and now those original works, as well as additional strips created just for this book, are collected in *Cartooning the Landscape*. Framed by a loose narrative in which a young man's search for wisdom is fulfilled by a comics shop owner who instructs him not only in the essentials of illustrating but in how to see, the book takes us on a whirlwind series of journeys. We visit the living sculptures of the Tree Circus on California Highway 17, the vast network of tunnels and fortifications--almost an underground city--of France's Maginot Line, and take a trip through time that reveals undeniable parallels between the Emperor Hadrian's re-creation of the Elysian Fields and, of all things, the iconic theme parks of Walt Disney. Sullivan immerses us in the artist's concepts and tools, from the Claude mirror and the camera obscura to the role of optical illusion in art. He shows us how hot air balloons introduced aerial perspective and reveals exhibition effects that portended everything from Cinerama to Smell-O-Vision. Sullivan's book is also a plea, in an era increasingly dominated by digitally rendered images, for a new appreciation of the art of hand drawing. The proof of this craft's value lies in the hundreds of Sullivan's panels collected in this passionate, humorous, always illuminating tour of the rich landscape surrounding us.

## Book Information

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## Customer Reviews

As an architect who draws cartoons to accompany my Washington Post 'Shaping the City' column, how could I not love Chip Sullivan's book? Today when designers create most drawings digitally, never lifting a pencil, this witty, didactic, manually crafted book is especially timely.

Cartooning landscapes and much, much more, Sullivan artfully uses his pencil to craft images, tell stories, and teach lessons, recounting history and nostalgically evoking memories of what life was like before TV and smart phones. (Roger K. Lewis, Professor Emeritus, University of Maryland School of Architecture) Chip Sullivan is known as a provocative, original illustrator and inspiring teacher. His drawings overflow with lessons on how to draw and represent landscapes, which is a complex endeavor. In *Cartooning the Landscape*, Sullivan addresses several well-known (and some lesser-known) events in landscape and garden history but does so unlike anyone else. Sullivan makes history come alive and seem hip and relevant. (Frederick Steiner, Dean and Paley Professor for the University of Pennsylvania School of Design, and author of *Design for a Vulnerable Planet*)

Chip Sullivan is Professor of Landscape Architecture and Environmental Planning at the University of California, Berkeley. He is a winner of the Rome Prize and the author of the classic *Drawing the Landscape*, now in its fourth edition.

This is an amazing book for a landscape architect, designer, or a student of landscape architecture. I am a bit puzzled at the reviewer who gave this brilliant book one star - clearly they thought this was something else and then decided to leave a negative review because of their own mistake? But let's not dwell on other people having a bad day - this book rocks! To look at Landscape Architecture through a lens of cartooning is a great way of learning about the field as well as how to draw. With the increase of manga and Miyazaki cartooning entering the public's view as a form of effective communication why not in Landscape Architecture? Looking at the odd abstractions designed in the Adobe Creative Suite that are now touted as de rigueur representations of landscape...Professor Sullivan's work is truly refreshing. Finally a visual language that is inclusive and opens the door for more to meaningfully contribute to the field of Landscape Architecture.

Chip Sullivan's talent of creating historic illustrations is truly amazing. After completing my first perusal of this book, I laid it aside with the intention of revisiting it later. 'Later' came sooner than expected. I see things that I missed on my first time through and I thoroughly enjoy it!

This is incredibly imaginative. Well worth it. I've gone back many times to many of the illustrations to enjoy the intricacies of the artwork

Gave as gift, he is enjoying.

This book is more of a collection of comics detailing somewhat historical events relating to art, random things, and oddly enough, sex. It is not a book that teaches about drawing the landscape. There is some offensive material in this book as well, if you are religious.

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